

2022 NOVEMBER KNOCKOUT BOYS RULES

- Championship Scheduling Format
- Teams must be present 30 minutes prior to start of team's first game to satisfy check-in
- 4v4 **Field** Players (PLUS goalie) □ 5V5 format
- All players must use a short stick
- Full equipment required
- Minimum 7 players per team □ Maximum 10 players per team
- Games start and end on a central horn
- Substitutions will be on the fly from sideline
- Stop time provided for injuries **will not** adjust the length of games
- NO TIMEOUTS
- Possession will change on missed shot that finishes out-of-bounds (NO closest to the ball)
- Rock-Paper-Scissor to establish initial possession (NO face-offs following goals)
- 4 Second Goalie Count; 10 Second Clear Count
- NO OVER & BACK (once the ball crosses the middle of the field it must remain in the offensive zone)
- One field player** must stay back in the defensive zone if the goalie runs the field. Otherwise, the goalie satisfies the one player back rule.
- 6 Goal Mercy Rule/**Free Clear Awarded**
- Limited Contact (NO body checks... NO cross-checks)
- ALL penalties are 30 seconds running time (begins as soon as player takes knee in designated off field area)
- NO OVERTIME (If tied at end of regulation the game is OVER)
 - Teams are awarded:
 - 3 points for a win
 - 1 point for a tie
 - 0 points for a loss
 - Tie in standings goes as follows:
 1. Goals allowed 2. Goals Scored 3. Coin Toss

**Unsportsmanlike conduct will NOT be tolerated. Any behavior deemed to be unsportsmanlike may result in expulsion with no refund. Grounds for expulsion will be left to the discretion of game officials and the tournament directors.*