

ALASKA



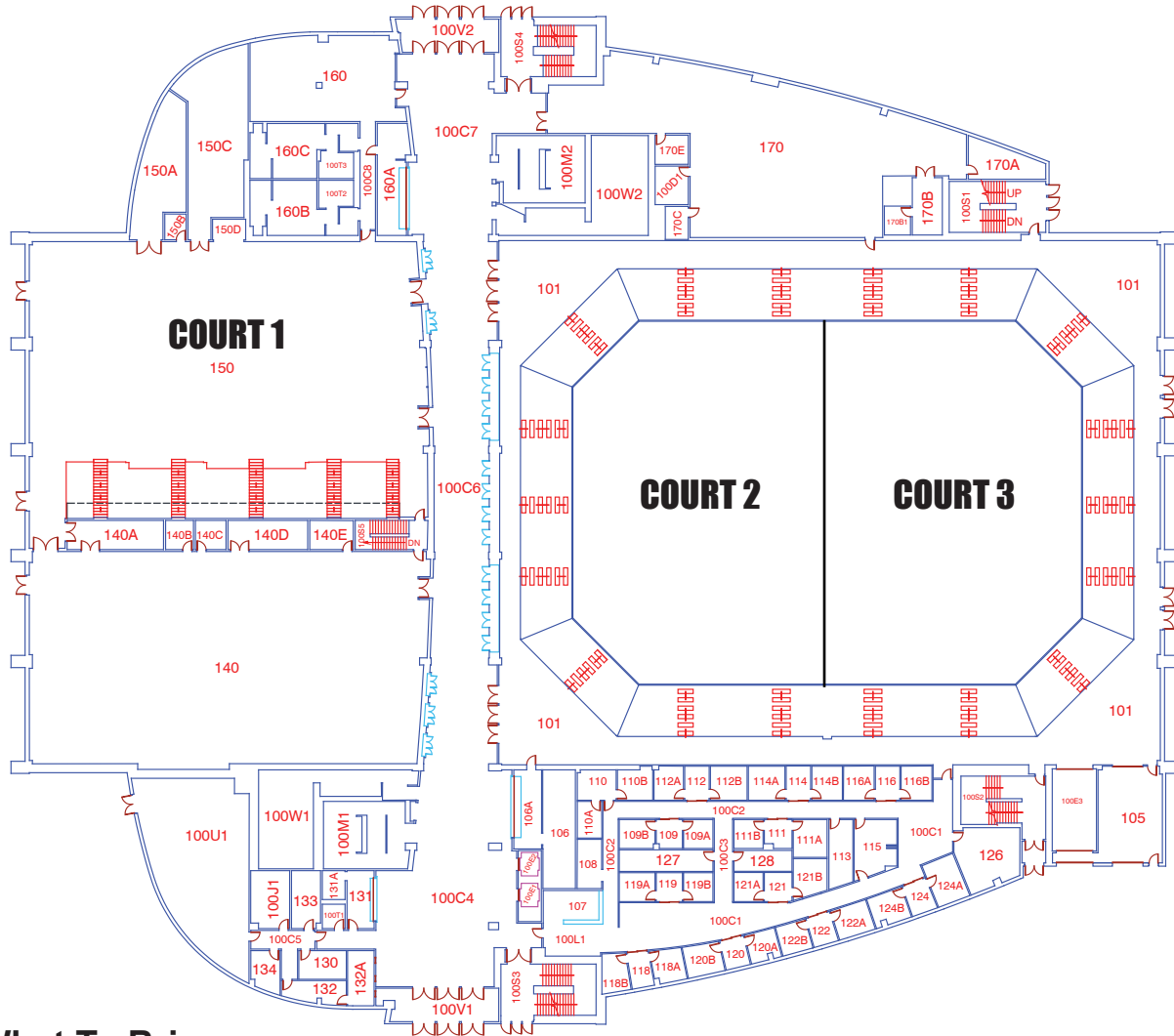
ANCHORAGE

2017 Team Camp Schedule

Locations

Alaska Airlines Center
3550 Providence Drive

Wells Fargo Complex (Post Individuals and open practice time)
3211 Providence Drive



What To Bring

- Reversible jerseys
- Indoor Basketball Shoes
- Water bottle
- Basketballs to individuals

*Teams coming from out of town do not need to bring basketballs. We have quite a few basketballs to supply, but will not have enough for the numbers that will attend guard individuals. We will have basketballs for warm ups and games.

TEAMS

GREEN DIVISION

POOL A

Ketchikan (KHS)

West (WEST)

Wasilla 1 (WHS1)

Bartlett (BHS)

Grace (GCHS)

West Valley (WOLF)

POOL B

Juneau (JDHS)

South (SAHS)

Palmer 1 (PHS1)

Chugiak (CHS)

Anchorage Christian 1 (ACS1)

GOLD DIVISION

Tikigakq (THS)

Wasilla 2 (WHS2)

Palmer 2 (PHS2)

Anchorage Christian 2 (ACS2)

For Stations and Lunch

GROUP 1

Wasilla 1

Wasilla 2

Bartlett

Juneau

Grace

Kotzebue

Tikigakq

West Valley

GROUP 2

Palmer 1

Palmer 2

ACS 1

ACS 2

South

West

Chugiak

Ketchikan

Day 1 - Thursday, June 8th

2pm- Coaches Meeting

3:15pm- Games

Court 1

JDHS vs PHS1

Court 2

SAHS vs ACS1

Court 3

WHS1 vs KHS

4:15pm- Games

Court 1

WHS2 vs THS

Court 2

PHS2 vs ACS2

Court 3

WOLF vs WEST

5:15pm- Games

Court 1

BHS vs GCHS

Court 2

CHS vs SAHS

Court 3

ACS1 vs JDHS

6:15pm- Games

Court 1

WHS1 vs WEST

Court 2

ACS2 vs THS

Court 3

WHS2 vs PHS2

7:15pm- Games

Court 1

BHS vs WOLF

Court 2

CHS vs PHS1

Court 3

GCHS vs KHS

8:15pm- Games

Court 1

AKStars15 vs WHS (exhibition)

Open gym with UAA Players after camp concludes*

Day 2 - Friday, June 9th

9am- Individual Workouts (Optional)

Posts- At the Wells Fargo

Guards- At the Alaska Airlines Center

10:30am- ALL TEAMS

Demos/Learning Lab on Court 2- Quick Hitters/SLOBs/BLOBs

11am- 2 Minute Round Robin Play (ALL TEAMS).

12:30pm-1:45pm

GROUP 1- STATIONS

GROUP 2- LUNCH

1:50pm- 3:00pm

GROUP 2- STATIONS

GROUP 1- LUNCH

3:30pm- Games

Court 1

THS vs PHS2

Court 2

ACS2 vs WHS2

Court 3

WEST vs KHS

4:30pm- Games

Court 1

WHS1 vs BHS

Court 2

PHS1 vs ACS1

Court 3

CHS vs JDHS

5:30pm- Games

Court 1

PHS2 vs ACS2

Court 2

THS vs WHS2

Court 3

GCHS vs WEST

6:30pm- Games

Court 1

WHS1 vs WOLF

Court 2

SAHS vs JDHS

Court 3

KHS vs BHS

7:30pm- Games

Court 1

CHS vs ACS1

Court 2

WOLF vs GCHS

Court 3

PHS1 vs SAHS

8:30pm- Games

Court 1

AKStar15 vs BHS (exhibition)

Open gym with current and former UAA Players after camp concludes

STATIONS FOR FRIDAY

GROUP 1

WHS1 & WHS2

BHS

THS & GCHS

JDHS & WOLF

GROUP 2

PHS1 & PHS2

ACS1 & ACS2

SAHS & WHS

CHS & KHS

STATION 1- Track: Game Changer Conditioning

STATION 2- Court 1: Offensive moves

STATION 3- Dresser Conference Room (Floor 2)- Q & A with players

STATION 4- Court 2: Defense

STATION 5- Court 3: Player Workouts

STATION 6- UAA WBB Locker room- Pick Your Challenge

Wells Fargo Complex is available from 12:30-4:00pm if teams would like to practice

DAY 2- Friday, June 9th

GROUP 2 at lunch/break at this time

	12:30PM	12:55PM	1:20PM
STATION 1	WHS1 & WHS2	JDHS & WOLF	
STATION 2		WHS1 & WHS2	JDHS & WOLF
STATION 3	JDHS & WOLF		WHS1 & WHS2
STATION 4	BHS	THS & GCHS	
STATION 5		BHS	THS & GCHS
STATION 6	THS & GCHS		BHS

GROUP 1 at lunch/break at this time

	1:45PM	2:10 PM	2:35PM
STATION 1	PHS1 & PHS2		SAHS & WHS
STATION 2	SAHS & WHS	PHS1 & PHS2	
STATION 3		SAHS & WHS	PHS1 & PHS2
STATION 4	ACS1 & ACS2	CHS & KHS	
STATION 5		ACS1 & ACS2	CHS & KHS
STATION 6	CHS & KHS		ACS1 & ACS2

Day 3 - Saturday, June 10th

9am- Individual Workouts (Optional)

Posts- At the Wells Fargo

Guards- At the Alaska Airlines Center

10:30am- ALL TEAMS

Demos/Learning Lab on Court 2- Defense/ Press

11am- 2 Minute Round Tournament- 2 brackets (ALL TEAMS).

12:30pm-1:45pm

GROUP 1- STATIONS

GROUP 2- LUNCH

1:50pm- 3:00pm

GROUP 2- STATIONS

GROUP 1- LUNCH

3:30pm- Tournament will begin. Each team is guaranteed 3 games in the tournament.

Open gym with current and former UAA Players after games conclude

3:30pm- Games

Court 1

Green 1

Court 2

Green 2

Court 3

Gold 1

4:20pm- Games

Court 1

Gold 2

Court 2

Green 3

Court 3

Green 4

5:10pm- Games

Court 1

Gold 3

Court 2

Green 5

Court 3

Green 6

6:00pm- Games

Court 1

Green 7

Court 2

Gold 4

Court 3

Green 8

6:50pm- Games

Court 1

Green 9

Court 2

Green 10

Court 3

Green 15

7:40pm-

Court 1

AKStar15 vs PHS (exhibition)

Court 2

Court 3

STATIONS FOR SATURDAY

GROUP 1

WHS1 & WHS2

BHS

THS & GCHS

JDHS & WOLF

GROUP 2

PHS1 & PHS2

ACS1 & ACS2

SAHS & WHS

CHS & KHS

STATION 1- Track: Game Changer Conditioning

STATION 2- Court 1: Offensive moves

STATION 3- Dresser Conference Room (Floor 2)- Q & A with players

STATION 4- Court 2: Defense

STATION 5- Court 3: Player Workouts

STATION 6- UAA WBB Locker room- Pick Your Challenge

Wells Fargo Complex is available from 12:30-4:00pm if teams would like to practice

Day 3- Saturday, June 10th

GROUP 1 at lunch/break at this time

	12:30PM	12:55PM	1:20PM
STATION 1	ACS1 & ACS2	CHS & KHS	
STATION 2		ACS1 & ACS2	CHS & KHS
STATION 3	CHS & KHS		ACS1 & ACS2
STATION 4	PHS1 & PHS2		SAHS & WHS
STATION 5	SAHS & WHS	PHS1 & PHS2	
STATION 6		SAHS & WHS	PHS1 & PHS2

GROUP 2 at lunch/break at this time

	1:45PM	2:10 PM	2:35PM
STATION 1	WHS1 & WHS2	JDHS & WOLF	
STATION 2		WHS1 & WHS2	JDHS & WOLF
STATION 3	JDHS & WOLF		WHS1 & WHS2
STATION 4	BHS	THS & GCHS	
STATION 5		BHS	THS & GCHS
STATION 6	THS & GCHS		BHS

Day 4 - Sunday, June 11th

9am- Individual Workouts (Optional)

Posts- At the Wells Fargo

Guards- At the Alaska Airlines Center

10:30am- Tournament

Court 1

Green 11

Court 2

Gold 5

Court 3

Green 16

11:20pm- Games

Court 1

Court 2

Gold 6

Court 3

Green 14

12:10pm- Games

Court 1

Green 12

Court 2

Green 13

Court 3

Green 18

1:00pm- Games

Court 1

Green 17

Court 2

Gold 7 (Champion.)

Court 3

Green 19 (Champion.)

1:50pm- Games

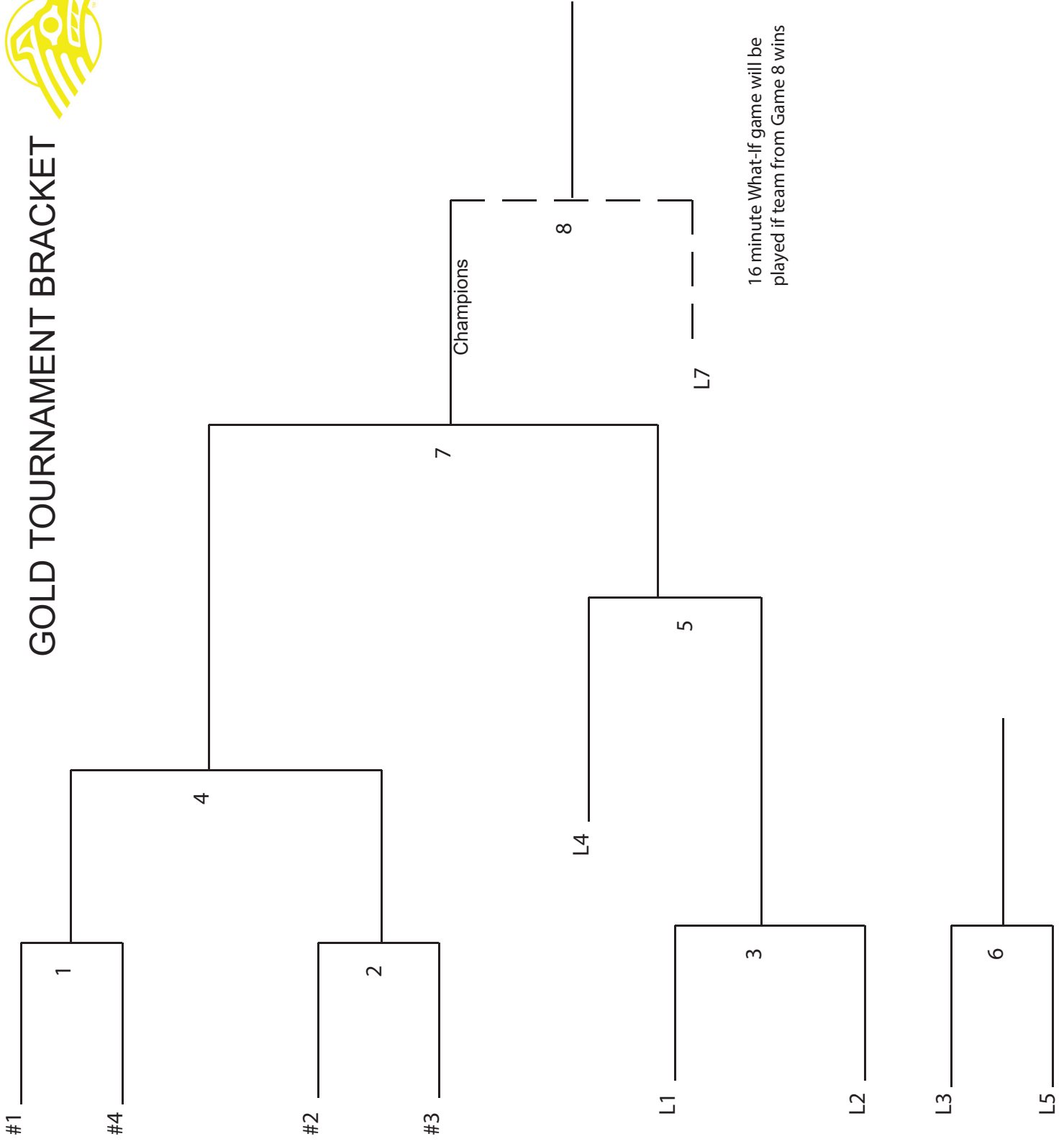
Court 1

Court 2

What-If Gold 8 (Champion.)

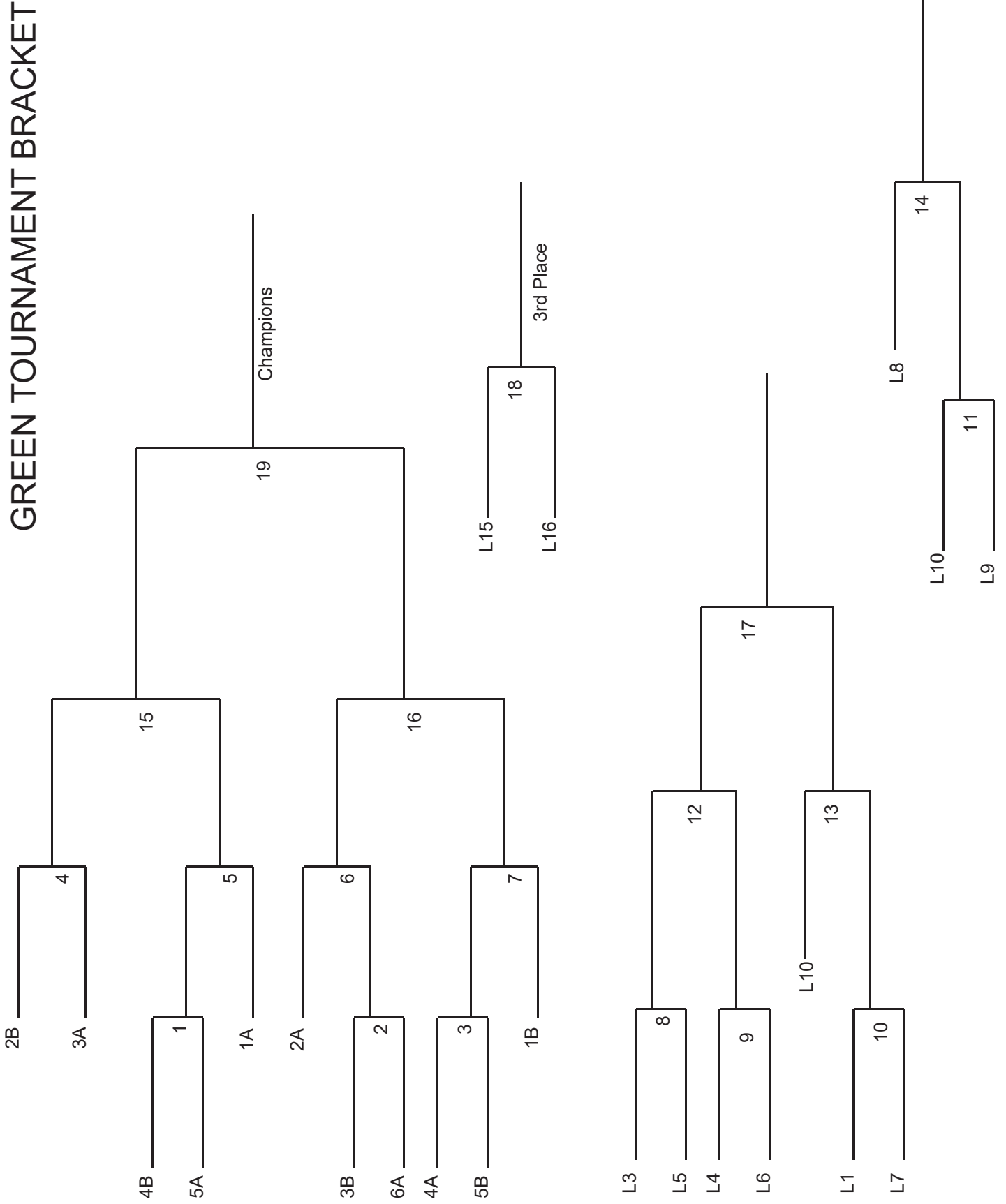


GOLD TOURNAMENT BRACKET





GREEN TOURNAMENT BRACKET



2 Minute Game Rules

- 2 minute game with a stop clock. 30 second shot clock will be used.
- If score is tied at the end of regulation, then a sudden death will be played (first team to score wins).
- 1 minute between games. Clear bench after game.
- 1 30 second time-out per game. No new time-outs will be given if game goes into sudden death.
- Games and sudden death will begin with jump ball.
- FOULS- Every player will start the game with 3 fouls.
- TEAM FOULS- Each team will start the game with 5 fouls.
- TECHNICAL FOULS- Technical Foul will result in automatic loss.
- If down to 5 players, a player who fouls out can play, but every foul that player commits is a technical foul (but will not disqualify team).

Tournament seeding will be based upon your record.

If there is a tie we will go head to head or by points scored.

2 Minute Tournament Pool Play

First game will begin at 11:00am. After that, it will just be a running schedule. Once a game has finished 1 minute will go on the clock and then next game will start when the time expires. Do not be late to your court.

COURT 1

ACS 1 vs WHS1

ACS 2 vs WHS2

WHS1 vs GCHS

THS vs WHS2

JDHS vs WHS1

CHS vs WHS1

WHS2 vs PHS2

PHS1 vs GCHS

PHS2 vs THS

SAHS vs WOLF

JDHS vs ACS1

PHS2 vs ACS2

COURT 2

CHS vs WOLF

THS vs PHS2

PHS1 vs WEST

CHS vs KHS

SAHS vs GCHS

WOLF vs KHS

THS vs ACS2

ACS1 vs BHS

WHS2 vs ACS2

PHS1 vs KHS

PHS1 vs WOLF

WHS2 vs THS

JDHS vs GCHS

COURT 3

JDHS vs BHS

SAHS vs KHS

ACS1 vs WOLF

PHS2 vs ACS2

PHS1 vs BHS

ACS1 vs WEST

JDHS vs WEST

SAHS vs WHS1

BHS vs WEST

CHS vs GCHS

SAHS vs BHS

ACS1 vs KHS

CHS vs WEST

2 Minute Tournament

First game will begin at 11:00am. After that, it will just be a running schedule. Once a game has finished 2 minute will go on the clock and then next game will start when the time expires. Do not be late to your court.

Same tournament bracket for the full games tournament will be used.

Court 1

Green 1

Gold 2

Gold 3

Green 7

Green 9

Green 11

Green 12

Green 17

Court 2

Green 2

Green 3

Green 5

Gold 4

Green 10

Gold 5

Gold 6

Green 13

Gold 7 (Champion.)

Court 3

Gold 1

Green 4

Green 6

Green 8

Green 15

Green 16

Green 14

Green 18

Green 19 (Champion.)

Game Rules

- 5 minute warm-up at minimum
- 2-20 minute running halves, stopped for time-outs and in the last 2 minutes of the game **ONLY** if the score is within 10pts at any point in the last 2 minutes.
- 3 time-outs per game. 1 time-out will not carry-over to the second half. Maximum of 2 timeouts per half. Timeout is 1 minute long.
- 3 minute half time.
- If score is tied at the end of regulation, then a sudden death will be played (first team to score wins).
- Shoot all shooting fouls
- COMMON FOULS- Shoot the bonus once team has committed 7 fouls in the half (1 and 1), 10 team fouls, shoot 2
- TECHNICAL FOULS- a team will be rewarded with 2 points and the ball; unless it is the last minute of the game- then you will shoot free throws.
- Please make sure your team clears the bench and court after your game is finished.
- Any ejection of coach by way of two technical fouls must leave the gym until the game is over.
- If down to 5 players, a player who fouls out can play, but every foul that player commits is a technical foul.

Tournament Game Rules

- 5 minute warm-up at minimum
- 2-16 minute running halves, stopped for time-outs and in the last 2 minutes of the game **ONLY** if the score is within 10pts at any point in the last 2 minutes.
- 3 time-outs per game. 1 time-out will not carry-over to the second half. Maximum of 2 timeouts per half. Timeout is 1 minute long.
- 3 minute half time.
- If score is tied at the end of regulation, then a sudden death will be played (first team to score wins).
- Shoot all shooting fouls
- COMMON FOULS- Shoot the bonus once team has committed 7 fouls in the half (1 and 1), 10 team fouls, shoot 2
- TECHNICAL FOULS- a team will be rewarded with 2 points and the ball; unless it is the last minute of the game- then you will shoot free throws.
- Please make sure your team clears the bench and court after your game is finished.
- Any ejection of coach by way of two technical fouls must leave the gym until the game is over.
- If down to 5 players, a player who fouls out can play, but every foul that player commits is a technical foul.

Tournament seeding will be based upon your record within your pool.

If there is a tie we will go head to head or by points scored.